## COMP 122/L Summer 2023

## **Introduction to MIPS Assembly**

1.) What values (in decimal	) will be in registers \$	\$t0, \$t1, and \$t2	after this program
executes?			

```
li $t0, 3
li $t1, 4
addu $t2, $t0, $t1
```

2.) What values (in decimal) will be in registers \$t0 and \$t1 after this program executes?

```
li $t0, 6
li $t1, 4
subu $t0, $t0, $t1
```

3.) What values (in decimal) will be in registers \$t0, \$t1, and \$t2 after this program executes?

```
li $t0, 3
li $t1, 4
move $t2, $t0
move $t0, $t1
move $t1, $t2
```

4.) What value (in decimal) will be in register \$t0 after this program executes?

```
li $t0, 7
nor $t0, $zero, $t0
addiu $t0, $t0, 1
```

5.) What values (in decimal) will be in registers \$t0, \$t1, and \$t2 after this program executes?
li \$t0, 2 li \$t1, 7 multu \$t0, \$t1 mflo \$t2
6.) What values (in decimal) will be in registers \$t0, \$t1, and \$t2 after this program executes?
li \$t0, 24 li \$t1, 3 divu \$t0, \$t1 mflo \$t2
7.) What will the following program print, if run with SPIM?
li \$a0, 12 li \$v0, 1 syscall
8.) What value (in decimal) will be in register \$t0 after this program executes?
li \$t0, 7 ori \$t0, \$t0, 8
9.) What value (in decimal) will be in register \$t0 after this program executes?
li \$t0, 7 andi \$t0, \$t0, 8

10.) What value (in decimal) will be in register \$t0 after this program executes? li \$t0, 7 xori \$t0, \$t0, 9 11.) What value (in decimal) will be in register \$t0 after this program executes? li \$t0, 7 xori \$t0, \$t0, 15 12.) What does the following program print, if run with SPIM? li \$a0, 3 li \$v0, 1 syscall li \$a0, '\n' li \$v0, 11 syscall li \$a0, 7 li \$v0, 1 syscall 13.) What does the following program print, if run with SPIM? li \$a0, 4 li \$v0, 1 syscall li \$a0, 8 li \$v0, 1 syscall

14.) What does the following program print, if run with SPIM?

```
.data
foo:
    .asciiz "Some string\n"
bar:
    .asciiz "Some other string\n"
main:
    la $a0, foo
    li $v0, 4
    syscall
    li $v0, 10
    syscall
```

15.) What does the following program print, if run with SPIM?

```
.data
foo:
    .ascii "alpha"
bar:
    .asciiz "beta"
main:
    la $a0, foo
    li $v0, 4
    syscall
    li $v0, 10
    syscall
```

16.) What does the following program print, if run with SPIM, and 13 is input by the user?

```
li $v0, 5
syscall
addiu $a0, $v0, 7
li $v0, 1
syscall
```